




Go Ahead 2



Question:
Where do you want to go?



 Miss A Turn

Question:
What do you want to eat?

 Trade Places



 Free Candy



Roll Again





Roll Again




Free Candy

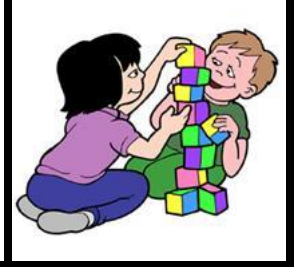



Short Cut


Go Back 3




Question:
What do you want to do?



Question:
What do you want to eat?

Free Candy





Trade Places




	<p>Question:</p> <p>Where do you want to go?</p>	
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		<p>Fall </p> <p>in a Hole</p> <p>(follow the arrow)</p>		
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<p>Question:</p> <p>What do you want to play with?</p>		<p></p> <p>Go Ahead 2</p>		
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Lost

follow the arrows

<p>Miss A Turn</p> 			<p></p> <p>Lost</p> <p>follow the arrows</p>
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Rule:

A player roles the dice and advances that number of spaces.

If there is a picture on the square the student say that they want to do that picture. If the student lands on a question the student answers the question. If the student can't answer the question or say what they want to do (after a fixed amount of time) the student must go back to the square they were at at the beginning of there turn.

<p></p> <p>Go Back 3</p>	
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Question:

What do you want to do?



Short Cut



Question:
What do you want to drink?

Start

What Do You Want to Do?